

Unit - 4

Motivation

- There were nearly 6,420,000 auto accidents in the United States in 2005
- The financial cost of these crashes was more than 230 billion dollars
- 6858 people were injured in road accidents in 2006
- 60% of collisions could be avoided given at least 0.5 sec warning

Motivating Example



Scenario: *A*, *B*, and *C* traveling in same direction. *A* suddenly brakes.

Being farther from *A* does not make *C* *safer* for 2 reasons:

- Line of sight limitation
- Large human processing/forwarding delay (reaction time)

Can we build a quicker warning system using vehicle-to-vehicle (V2V) communication?

Cooperative Collision Warning



Scenario: *A*, *B*, and *C* traveling in same direction. *A* suddenly brakes.

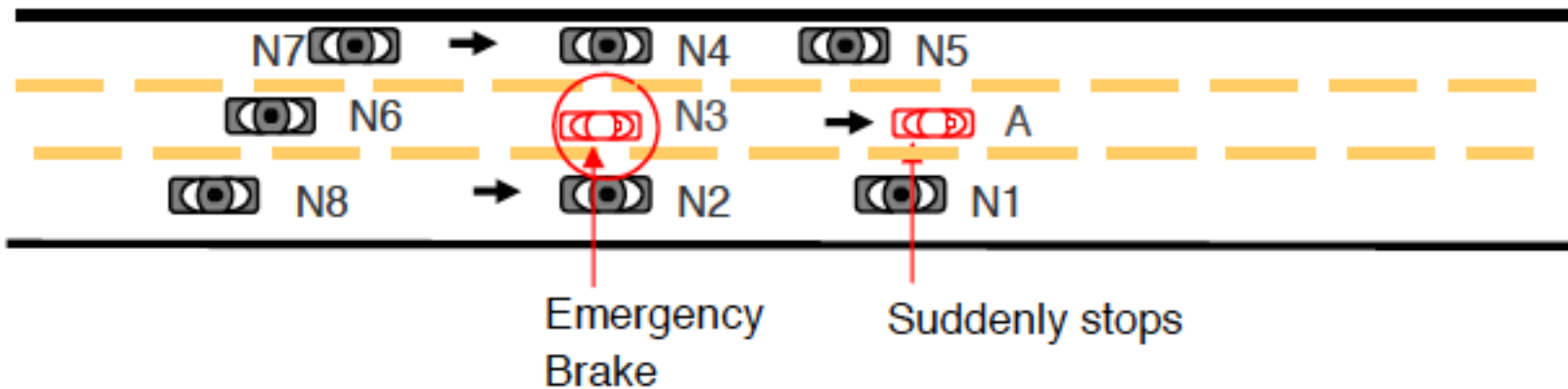
Using V2V the danger for all parties is alleviated:

- *A* can send warning messages immediately once emergency is detected
- Assuming little delay, *B* and *C* can receive the alerts and react

Challenges

1) Stringent delay requirement (in the order of ms)

- A vehicle traveling 80mph covers > 1 m per second
- Several obstacles:
 - Doppler shifts from high mobility
 - Packet collision rate
 - Large churn in the pool of endangered vehicles



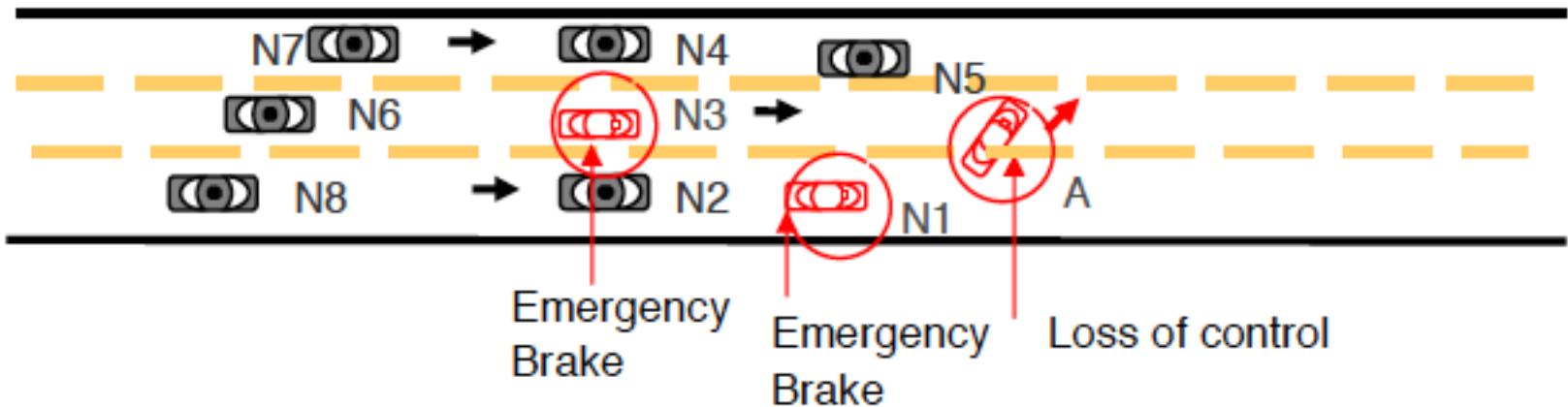
Challenges (cont'd)

2) Support for multiple co-existing vehicles over long period

- Emergencies may take hours to clear
- By nature, road emergencies have chain reaction

3) Differentiation of emergency events and redundant messages

- Vehicle trajectory helps differentiate emergency events
- Redundant messages can overload the communication channel

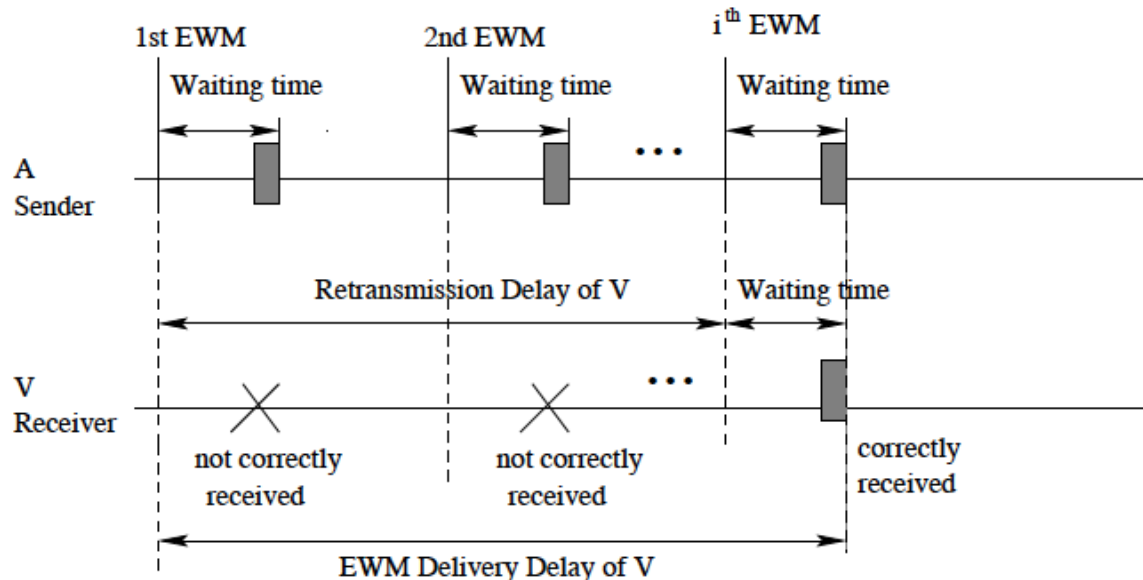


Vehicle Collision Warning Communication (VCWC) Protocol

- Definitions and abbreviations:
 - Abnormal Vehicle (AV)
 - Emergency Warning Message (EWM)
 - Geographical location
 - Speed
 - Acceleration
 - Moving direction
- Assumptions about participating vehicles:
 - Capable of determining geographic location relative to road (GPS)
 - Must be equipped with at least one wireless transceiver
 - Transmission range is assumed to be 300m (Dedicated Short Range Communications (DSRC) consortium suggestion)

Congestion Control

- **Goal:** achieve low EWM delivery delay at time of emergency while scaling to many co-existing AV's
 - EWM delivery delay from A to V – elapsed duration from time of emergency event at A until message received by V
 - $\text{Delay} = \text{Delay}_{\text{wait}} + \text{Delay}_{\text{transmission}}$



Congestion Control (cont'd)

- Congestion traditionally regulated via transmission success rate
 - Will *not* work in multicast scenario
- VCWC uses multiplicative transmission rate decreasing

- Transmission rate $f(\lambda_0, k) = \max \left(\lambda_{min}, \frac{\lambda_0}{a^{\lfloor \frac{k}{L} \rfloor}} \right)$ after every L transmissions

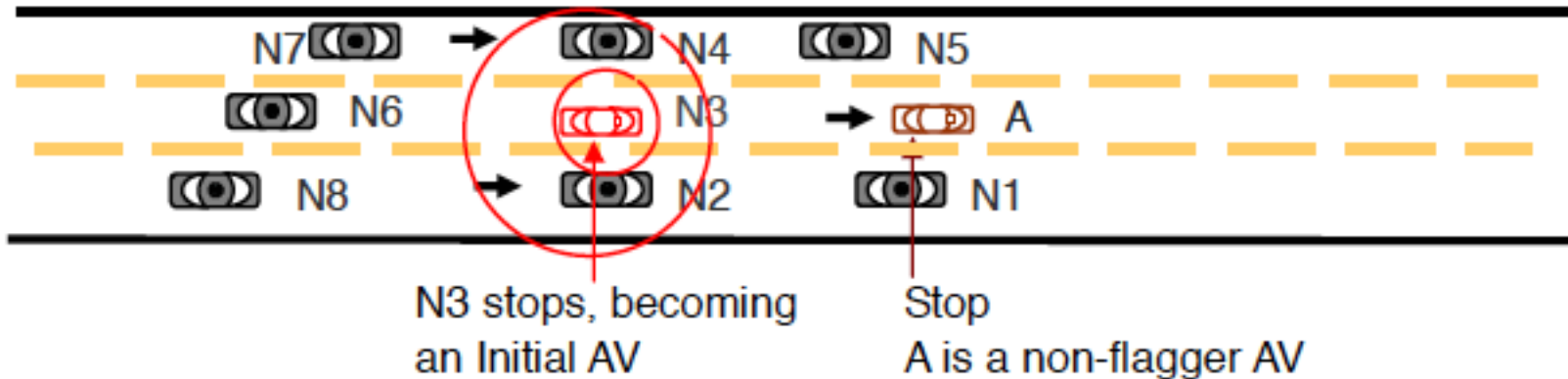
- $a = 2$ and $L = 5$ determined empirically

State Transitions of AVs

- **Goal:** Ensure maximal message dissemination while eliminating redundant messages clogging the network
- AV can be in three states:
 - Initial AV – transmits at initial rate, λ_0 , and decreases using multiplicative decrease
 - Flagger AV – transmits at minimal rate λ_{\min}
 - Non-flagger AV – does not transmit

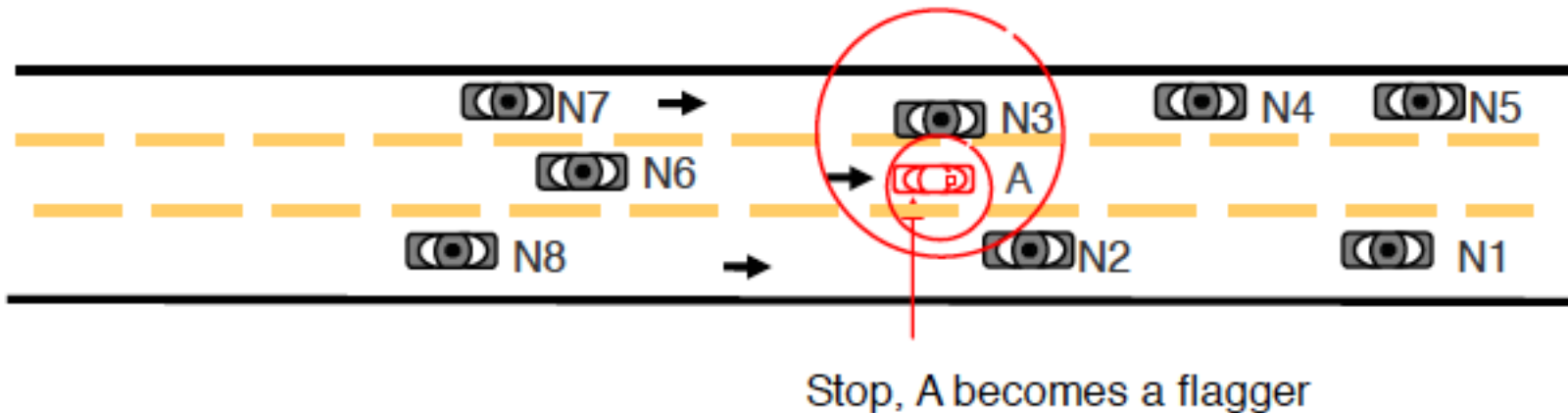
State Transitions of AVs (cont'd)

- Transition from initial AV to non-flagger if *both*:
 - At least T_{alert} time passed since entering initial AV state
 - EWM's from at least one *follower* is overheard
 - X is follower of Y if X located in lane behind Y and all vehicles endangered by Y are endangered by X



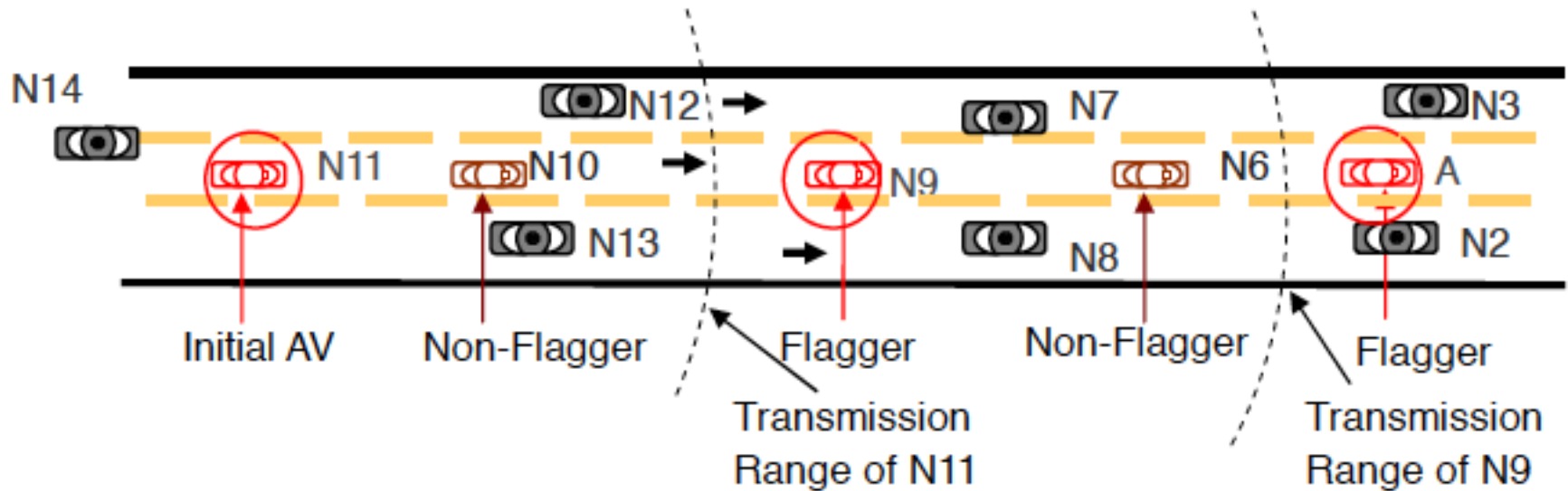
State Transitions of AVs (cont'd)

- Transition from non-flagger AV to flagger if *both*:
 - Become flagger if EWMs are not received by followers after flagger timeout (FT)
 - Otherwise reset FT, repeat



AV Transitions and interactions

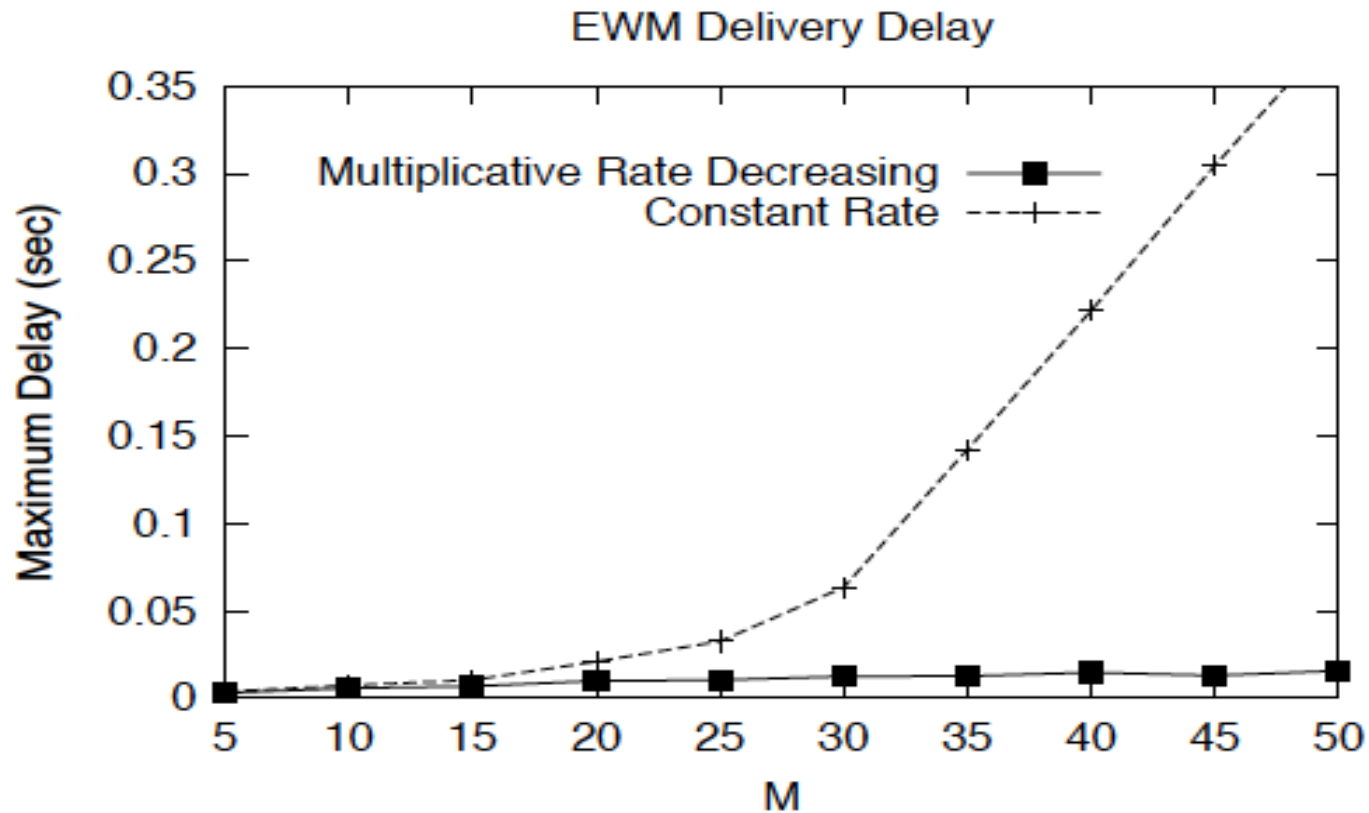
- Last AV in a “pile up” is always an initial AV



Performance Evaluation

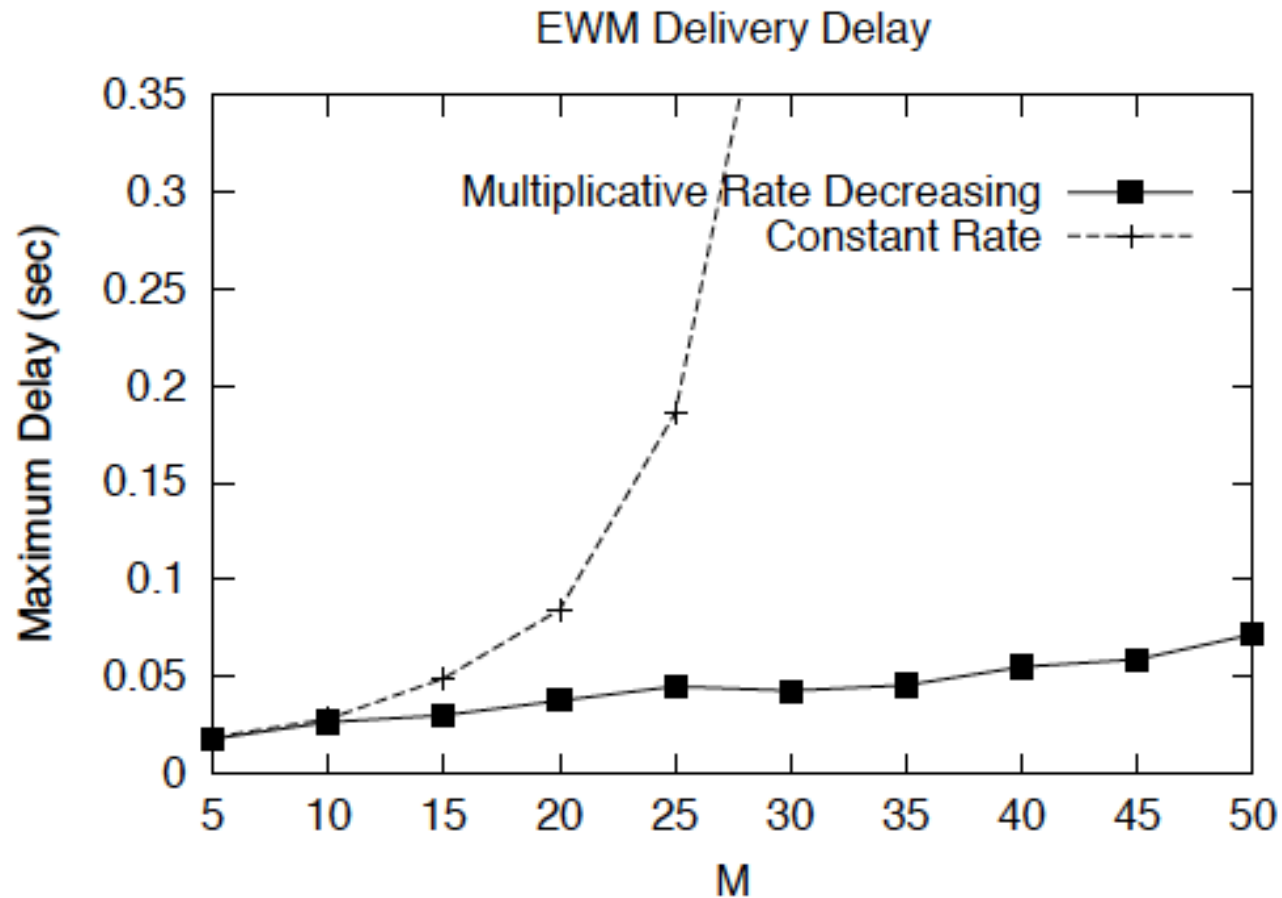
- Simulation implemented in ns-2 simulator
- $\text{Delay}_{\text{wait}}$ and $\text{Delay}_{\text{transmission}}$ modeled as Poisson distribution
- Simulation parameters:
 - $\lambda_0 = 100$ msg/sec
 - $\lambda_{\text{min}} = 10$ msg/sec
 - FT = 0.5 sec
 - $T_{\text{alert}} = 450$ ms
 - $L = 5$
 - $a = 2$

Performance Evaluation



- Good channel condition ($p = 0.9$)
- Rapid increase in delay for constant rate after $M \sim 25$

Performance Evaluation



- Good channel condition ($p = 0.5$)
- Rapid increase in delay for constant rate after $M \sim 15$