

initialisation

```
→ arr[0] = 10;
   arr[1] = 20;
```

```
int arr[5] = {10, 20, 50, 40, 50};
```

* write a program to store mark of five subject in array and find percentage

```
void main()
{
    float sub[5];
    clrscr();
    printf("Determine header in 198830007");
    printf("Enter the value of marks");
    scanf("%f", &sub[0]);
    printf("Enter 2 sub marks");
    scanf("%f", &sub[1]);
    printf("Enter 3 sub marks");
    scanf("%f", &sub[2]);
    printf("Enter 4 sub marks");
    scanf("%f", &sub[3]);
    printf("Enter 5 sub marks");
    scanf("%f", &sub[4]);
    avg = (sub[0] + sub[1] + sub[2] + sub[3] + sub[4]) / 5;
}
```

Date: / / Page:
printf("avg of 5 sub: %.f", avg);
getch();
}

* With for loop.

```
void main()
{
    float sub[5], avg, i;
    clrscr();
    for(i=0; i<5; i++)
    {
        printf("Enter marks:");
        scanf("%f", &sub[i]);
    }
    avg = (sub[0]+sub[1]+sub[2]+sub[3]+sub[4])/5;
    printf("avg of 5 sub: %.f", avg);
    getch();
}
```

write a program sum of n element using array

```

void main()
{
    int arr[10], sum, i, n;
    clrscr();
    sum = 0;
    printf("How many no: ");
    scanf("%d", &n);
    for(i=0; i<n; i++)
    {
        printf("Enter element ");
        scanf("%d", &arr[i]);
        sum = sum + arr[i];
    }
    printf("Sum = %d", sum);
    getch();
}

```

A
A B A
A B C B A
A B C D C B A

void main()

{

char i, j, k, l;

int n;

clrscr();

printf("Enter value of n");

scanf("%d", &n);

for(i='A'; i < 'A'+n; i++)

{

for(j='A'; j <= i; j++)

{

printf("%c", j);

}

for(k=i-1; k >='A'; k--)

{

printf("%c", k);

}

printf("\n");

}

getch();

}

- A string null terminated array.
- When declaring a character, that will hold a string, we need to declare it one char. longer than we largest string that it will hold.

Ex:-

~~to~~ to declare an array str that can hold 10 char string.

char str[11];

* Write a program to take input from user then print it.

```

void main()
{
    char str[100];
    clrscr();
    printf("Enter the string:");
    scanf("%s", str);
    printf("your string is %s", str);
    getch();
}

```

gets(str) => taking string.
puts(str) => printing string.

```
* void main()
```

```
{
  char str[10];
  clrscr();
  str = "India";
  strcpy(str, "India");
  printf("%s", str);
  getch();
}
```

```
* char void main()
```

```
{
  char str[] = {'I', 'n', 'd', 'i', 'a', '\0'};
  clrscr();
  printf("%s", str);
  getch();
}
```

```
* void main()
```

```
{
  clrscr();
  printf("%s", "India");
  getch();
}
```

String

- Constant is list of char, and close it double quotes.
- we do not add to null, to the end of string function manually, but the compiler automatically.

* String manipulation function:- if u want to use this function u have to put (string.h) library.

1) strlen(s1):- returns the length of s1.

2) strcpy(s1, s2):- copies s2 in the

3) strcat(s1, s2):- concatenates s2 onto s1.

4) strcmp(s1, s2):- returns 0 if s1 and s2 are same, < 0 if s1 < s2, > 0 if s1 > s2.

5) strchr(s1, ch):- returns a pointer to the first occur of char in s1.

6) strstr(s1, s2):- returns a pointer to the first s2 in s1.

A write a program to find length of string using strlen function given by user.

```
#include <stdio.h>

void main()
{
    char str[100];
    int l;
    clrscr();

    printf("Enter the string:");
    gets(str);

    l = strlen(str);
    printf("Length of string is %d", l);
}

getch();
```


Write a program to find string of length using without using any string function

```
#include <string.h>
```

```
void main()
```

```
{
```

```
    char str[100];
```

```
    int i;
```

```
    clrscr();
```

```
    printf("Enter the string");
```

```
    gets(str);
```

```
    i = 0;
```

```
    while (str[i] != '\0')
```

```
        i++;
```

```
    printf("length of %s is %d", str, i);
```

```
    getch();
```

```
}
```

2-D ARRAY

C support multi dimension array the simplest form of multi dimension array is a dimensional array.

to declare a 2-D integer array of size 10, 20. `int a[10][20];`

2-D array are stored in a row column matrix where the left index indicates to row and write the index the column.

`arr[3][4] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12};`

0	1	2	3	4
0	1	5	6	7
1	2	9	10	11
2				12

* Write a program to initialize 2-D array and display it in matrix form.

```
void main()
{
  int a[10][20], i, j, r, c;
  clrscr();
}
```

```
printf("Enter no of rows: ");
scanf("%d", &r);
```

```
printf("enter no of column");  
scanf("%d", &c);
```

```
for (i=0; i<a; i++)
```

```
{  
    for (j=0; j<c; j++)
```

```
{  
    printf("enter element");  
    scanf("%d", &a[i][j]);
```

```
}}  
for (i=0; i<x; i++)
```

```
{  
    for (j=0; j<c; j++)
```

```
{  
    printf("enter no", a[i][j]);
```

```
}}  
pf("\n");
```

```
getch();
```

```
return 0;
```

```
for (j=0; j<c; j++)
```

```
{  
    printf("s.o.f", a[i][j]);
```

to take 2
 Write a program to find the sum of
 two matrices. (3x3)

```
void main()
{
```

```
int a[3][3], b[3][3], sum[3][3], i, j;
```

```
printf("Enter elements for first number");
```

```
for (i=0; i<3; i++)
```

```
{
  for (j=0; j<3; j++)
```

```
{
  printf("Enter element");
```

```
scanf("%d", &a[i][j]);
```

```
printf("Enter elements for second number");
```

```
for (i=0; i<3; i++)
```

```
{
  for (j=0; j<3; j++)
```

```
{
  printf("Enter element");
```

```
scanf("%d", &b[i][j]);
```

```
for(i=0; i<3; i++)  
{  
    for(j=0; j<3; j++)  
    {  
        sum[i][j] = a[i][j] + b[i][j];  
    }  
    printf("n");  
}  
getch();  
for(i=0; i<3; i++)  
{  
    for(j=0; j<3; j++)  
    {  
        printf("%d", sum[i][j]);  
    }  
    printf("n");  
}  
getch();
```

```
void main()
```

```
{  
  int a[3][3];
```

```
  a[0][0] = 7;
```

```
  a[0][1] = 18;
```

```
  a[0][2] = 37;
```

```
  a[1][0] = 8;
```

```
  a[1][1] = 9;
```

```
  a[1][2] = 70;
```

```
  a[2][0] = a[2][1];
```

```
  a[2][2] = 4;
```

```
  for (i=0; i<3; i++)
```

```
  {  
    for (j=0; j<3; j++)
```

```
    {  
      printf("%d\t", a[i][j]);
```

```
    }  
  }  
  printf("\n");
```

```
  }
```

```
  getch();
```

```
}
```

* Write a program to Find sum of diagonal element of Matrix.

```
void main()
{
    int a[10][10], r, c, i, j, sum = 0;
    clrscr();
    Start:
    printf("Enter the number of rows:");
    scanf("%d", &r);
    printf("Enter the number of Column:");
    scanf("%d", &c);

    if (r != c)
    {
        printf("Not a square matrix");
        goto Start;
    }
    // take matrix

    printf("Enter the elements for matrix");
    for (i = 0; i < 3; i++)
    {
        for (j = 0; j < 3; j++)
        {
            printf("Enter the element ");
            scanf("%d", &a[i][j]);
        }
    }
}
```

```
for (i=0; i<arr; i++)  
{  
    for (j=0; j<arr; j++) sum+=arr[i]*arr[j];  
    if (i==arr/2) sum = sum + arr[i]*arr[j];  
}
```

```
printf("Sum = %.d", sum);  
getch();
```

Program to Transpose given matrix;

```
void main()  
{  
    int arr1[10][10], arr2[10][10];  
    int i, j, k;  
    printf("Enter the value of x:");  
    scanf("%d", &x);  
    printf("Enter the value of c:");  
    scanf("%d", &c);  
}
```



```
if (r != c)
{
printf("Not a square matrix")
goto start;
}
```

// take matrix

```
printf("Enter the matrix elements:");
```

```
for (i=0; i<3; i++)
```

```
{
for (j=0; j<3; j++)
```

```
{
printf("Enter the element:");
```

```
scanf("%d", &a[i][j]);
```

```
}
}
for (i=0, i<3; i++)
```

```
{
for (j=0; j<3; j++)
```

```
{
t[j][i] = a[i][j];
```

```
}
}
printf("Transposed matrix:");
```

```
for (i=0; i<3; i++)
```

```
{
for (j=0; j<3; j++)
```

```
{
printf("%d", a[i][j]);
```

★ Multi dim.

C allows arrays of more than two D. The general form of multid array is

datatype [size 1] [size 2] ... [size n]

Arrays of more than 3D aren't often used because of amount of memory they require.

For ex: -

A 4D character array with dimension 10, 6, 9, 4 requires

$$10 \times 6 \times 9 \times 4 = 2160 \text{ bytes}$$

If array held 8 & 2B then total 4320 bytes would be needed. If array had double (8) bytes then 17280B would be required.

```
void main()
```

```
{  
    int arr[10], max, n;  
    clrscr();  
    printf("Enter total elements:");
```

```
scanf("%d", &n);
```

```
printf("Enter elements:");
```

```
for(i=0; i<n; i++)
```

```
{
```

```
    printf("Enter the element: ");
```

```
    scanf("%d", &arr[i]);
```

```
}
```

```
max = arr[0];
```

```
for(i=1; i<n; i++)
```

```
{
```

```
    if(arr[i] > max)
```

```
        max = arr[i];
```

```
}
```

```
printf("Max Element is: %d", max);
```

```
getch();
```

```
}
```

★ Sorting:-

A sorting algorithm is use to rearrange a given array according to a comparison operator of elements.

Sorting can be performed in various cases in sorting algorithms.

- The term sorting space is
- Though the ~~data~~ security the ~~data~~ ~~sort~~ the data security the ~~data~~ ~~sort~~

★ Types of sorting:-

- 1) bubble sort
- 2) selection
- 3) Merge & divide and Conquer.
- 4) quick
- 5) Insertion
- 6) bucket
- 7) radix
- 8) Hip

Bubble Sort

Ex:-

15 9 13 12 5 4 1 7

^{1st} Pass 9 15 13 12 5 4 1 7

9 13 15 12 5 4 1 7

9 13 12 15 5 4 1 7

9 13 12 5 15 4 1 7

9 13 12 5 4 15 1 7

9 13 12 5 4 1 15 7

9 13 12 5 4 1 7 15

^{2nd} Pass 9 13 12 5 4 1 7 15

9 13 12 5 4 1 7 15

9 12 13 5 4 1 7 15

9 12 5 13 4 1 7 15

9 12 5 4 13 1 7 15

9 12 5 4 1 13 7 15

9 12 5 4 1 7 13 15

3 pass 9 12 5 4 1 7 13 15

9 5 12 4 1 7 13 15

9 5 4 12 1 7 13 15

9 5 4 1 12 7 13 15

9 5 4 1 7 12 13 15

4 pass

9 5 4 1 7 12 13 15

5 9 4 1 7 12 13 15

5 4 9 1 7 12 13 15

5 4 1 9 7 12 13 15

5 4 1 7 9 12 13 15

5 pass

5 4 1 7 9 12 13 15

4 5 1 7 9 12 13 15

4 1 5 7 9 12 13 15

Pr. part

H I S F 9 12 13 15

1 4 5 7 9 12 13 15

RED NOTE 8 PRO CAMERA

C++ to merge two one d array.

```

void main()
{
  int a[50], b[50], m[100], i, n1, n2, j;
  clrscr();
  printf("Enter total elements of array
  1:");
  scanf("%d", &n1);
  printf("Enter total elements of array
  2:");
  scanf("%d", &n2);
  printf("Enter Elements for 1st Array");
  for(i=0; i<n1; i++)
  {
    printf("Enter element %d", i+1);
    scanf("%d", &a[i]);
  }
  for(i=0; i<n2; i++)
  {
    printf("Enter element %d", i+1);
    scanf("%d", &b[i]);
  }
  for(i=0; i<n1; i++)
  {
    m[i] = a[i];
  }
}

```



```

for (i = n1, j = 0; i < n1 + n2; i++, j++)
{
    m[i] = b[j];
}

```

```

printf ("Merge array is : \n");
for (i = 0; i < n1 + n2; i++)
{
    printf ("%d", m[i]);
}
getch();
}

```

* Storage class in C: `auto`

(1) `Auto` :-

Variables that are declared inside a function are called local variables. are referred to as automatic variables. Local variables can be used only by statements that are inside the block in which the variable is declared.

The C language contains the keyword `auto`, which we can use to declare local variable. `Auto` variables are default. This key we'd structure never be used.

Q2) Extern:- with extern keyword, we can declare a variable without defining it. It means when we need to refer a variable that is defined in another part of our program we can declare that variable using extern.

void main()

```
{  
    extern int a, b;  
    clrscr();  
    printf("a = %d", a, b);  
    getch();  
}
```

int a = 10; b = 11; definition

Practical

★ Sorting Program

```
void main()  
{  
    int a[50], n, i, j, temp;  
    clrscr();  
    printf("Enter elements: ");  
    scanf("%d", &n);  
}
```

```
printf ("enter element: ");
for (i=0; i<n; i++)
{
    scanf ("%d", &a[i]);
}
```

```
for (i=0; i<n-1; i++)
{
    for (j=0; j<n-i-1; j++)
    {
        if (a[j] > a[j+1])
        {
```

```
            temp = a[j];
            a[j] = a[j+1];
            a[j+1] = temp;
        }
```

```
printf ("Sorted array is: ");
for (i=0; i<n; i++)
{
    printf ("%d ", a[i]);
}
getch();
}
```

3) Static.

Variable declare as static are permanent variable within their own function and file they are not known outside their function or file, but they ^{maintain} ~~maintain~~ their values between calls. When we apply static keywords to local variable, the compiler generate permanent storage for it.

- Static local variable are very imp. of creation of function must preserve value between calls.

47 Register Variables:-

The register storage specify only two int, char, or pointer types. registers specify request the compiler to keep the value of variable in the registers of the CPU. rather than in memory. where normal variable are stored.

- this mean that operation of register variable could access much faster than a normal variable register variable actually held in the CPU. and did not requires a memory access to determine or modify its value.

addressing need of user, this function can
call user defined functions.

- In the syntax return-type specify the
type of data. that the function returns
a function may return any type
of data accept and data. the
parameter list is. comma separated
list of variable name and their
associated types. the parameter given
parameter values of argument when
the function is called as.

- A function can be without parameter
in which case the parameter list
can be empty.

// Function ~~code~~ definition

```
void my_introl()
{
    printf("My name is Shwami");
    printf("\n TUIR83830007");
}

void main()
{
    clrscr();
    my_introl(); // calling the function
    getch();
}
```

* Function Prototype.

A function prototype is the declaration of function that specify the function name, parameters and return type. it don't contain fun. body.

A function prototype gives information to the compiler that functions may be used in program.

```
class C {
public:
    void myIntroc()
    {
        getch();
    }
    void myIntroc()
    {
        printf(" Dharm chandey\n");
        printf(" 71983830077");
    }
}
```


* with parameters with return value.

```
int addNumbers (int no1, int no2)
{
    int sum;
    sum = no1 + no2;
    return sum;
}
```

void main() {

```
    int ams;
    ams = addNumbers(20, 30); // calling the fun.
    printf("ans = %d", ams);
}
```

void main() {

```
    int ams;
    printf("Enter the no1");
    scanf("%d", &no1);
    printf("Enter the no2");
    scanf("%d", &no2);
    ams = addNumbers(no1, no2);
    getch();
}
```

(U.D.F)

Advantages of Functions. (user defined)

- 1 By using Func. we can avoid the writing of some code or logic in the program.
- 2 we can call Functions any number of time in the program.
- 3 we can understand large program easily when it is divided into Functions.
- 4 we can reuse the same code.

★ Write a Function to find maximum of two numbers. also call this fun. through Main. Function will take two no as argument and return max no.

```
int max_number (int no1, int no2); // Function prototype  
  
void main()  
{  
    int a, b, max;  
    clrscr();  
    printf ("Enter the value of a:");  
    scanf ("%d", &a);  
    printf ("Enter the value of b:");  
    scanf ("%d", &b);
```

```
int max = max_number(a, b); // Function Calling  
printf("Max of %d & %d is %d", a, b, max);  
getch();  
}
```

```
int max_number(int no1, int no2)
```

```
{  
    int max;  
    if (no1 > no2)  
        max = no1;  
    else  
        max = no2;  
    return max;  
}
```

with pass. No return value.

```
void max_number(int no1, int no2);
```

```
void main()
```

```
{  
    int a, b;  
    clrscr();  
    printf("Enter the value of a:");  
    scanf("%d", &a);  
    printf("Enter the value of b:");  
    scanf("%d", &b);  
}
```

```
void max_number(int no1, int no2)
```

```
{  
    int max;  
    if (no1 > no2) max = no1;  
    else  
        max = no2;
```

```
    printf ("Max of %d & %d is %d",  
           no1, no2, max);  
}
```

write a program to find area of rectangle
and calling these ~~main~~ main function
(with, with).

```
{
    int l, b, cms;
    clrscr();
    printf("Enter the value of l:");
    scanf("%d", &l);
    printf("Enter the value of b:");
    scanf("%d", &b);
    cms = l * b;
    printf("cms of %d x %d is %d",
           l, b, cms);
    getch();
}
```

```
int x = A(int a, int b);
```

```
{
    int cms;
    cms = l * b;
    return cms;
}
```

Ex: With parameter No return Value

```
void gre_A(int, int);
```

```
void main()
```

```
int a, b; (1, 2) (3, 4)
```

```
printf("enter a");
```

```
scanf("%d", &a);
```

```
printf("enter b");
```

```
scanf("%d", &b);
```

```
gre_A(a, b);
```

```
getch();
```

```
void gre_A(int a, int b)
```

```
{
  int ams;
  ams = a * b;
  printf("ams is %d of %d & %d",
    a, b, ams);
}
```